TIPTON T-BALL / COACH PITCH LEAGUE

- Games will be played at the fields just east of the James Kennedy Family Aquatic Center.
- Games will be on Monday (Level 1- T-ball) or Tuesday (Level 2 Coach Pitch) at 6:00 pm for Level 1 and Level 2. Games will consist of 3 innings or 1 hour time limit-whichever comes first.
- The team listed first on the schedule will be the home team and will begin taking the field first. It is the responsibility of both coaches to determine if a game will be postponed or rescheduled in the case of inclement weather.
- The equipment bags will be stored in a shed just northwest of the fields on top of the hill. The home/visitors team coach will be responsible for getting the equipment out for their team. After each game that coach is responsible to put their equipment bag back into the shed.

Restroom facilities, concessions, and first aid will be available at the Aquatic Center.

T-BALL RULES:

- 1. Each player must play at least ½ of every game. Games will last about one hour with the coaches deciding whether or not time permits another inning.
- Level I-- teams bat through their line up each time up. Last batter each inning runs around the bases for a homerun. Please make sure you rotate your lineup so that everyone has this opportunity.
 Level II-- teams bat through their line up but will be called out if a play occurs. Try to teach all positions (infield & outfield) so they will be ready are ready for the next level of ball. A catcher maybe used in this level.
- 3. For the <u>Level I</u> league the batter will hit from a tee. For <u>Level II</u> the coach will pitch a <u>maximum of 4 balls</u> to any one player then a tee will be brought out and used. Please do not slow down the game by pitching too many balls to any one player.
- 4. The pitcher (coach) will not be allowed to interfere with the play of the ball (except in self-defense). The player playing the pitcher position should handle the ball until the play is dead and all runners are stopped on base.
- 5. Each player will have one at bat per inning. The batting line-up will be set before the inning begins. If a runner is out at any given base they must return back to their team. Outs will be out but three outs do not automatically end the inning. If a team is playing with less players, each player still bats only once per inning.
- 6. A runner may **NOT** slide into first base. These are force out situations. The first baseman must be taught not to block the path to these bases or the runner will be called safe.
- 7. A runner may not leave the base until the ball is hit. This means there are no lead-offs or steals. A player also cannot advance on the bases once a player on the opposite team has possession of the ball (infield). This call will be up to the coaches.
- 8. Runners may not run out of the baseline to avoid a tag.
- 9. If a batter throws the bat, the coach will explain the danger of the action and give a warning. After the warning, the batter will be out if he or she throws the bat again.
- 10. You may bring your own bat under the condition that it is available to anyone on your designated team.
- 11. Players must always play their position on the field. A player may not cut in front of another fielder and may not play out of position on a weaker batter. No fielder will play in front of the pitcher. Please make sure that everyone gets a chance at pitcher and 1st base as they are usually the most active. (Level II-Do not keep your best players at these positions all the time)
- 12. All players should wear their designated team color t-shirt to each game.
- 13. All players should bring a hat since each player will be required to wear a helmet when batting.
- 14. We do not keep score in T-Ball. The game should be a learning experience and have fun!!